**Components Exercise**

* **Exercise-State Manipulation :-**
* **implement a page showing 3 counters**
* **every counter has a + and a - button**
* **for every counter, clicking on + will increase the count number on that single counter**
* **for every counter, clicking on - will decrease the count number on that single counter**
* **the page will have 2 extra buttons "decrease all" and "increase all"**
* **clicking on "increase all" will increase the count by one unit on all the counters**
* **clicking on "decrease all" will decrease the count by one unit on all the counters**

**Exercise-Props :-**

* **Create MenuContainer class that will have dishes list in it’s own state. Pass that list in a child Dishes Component**
* **Render Dishes list(each dish should be rendered as a separate component like Dish) from Dishes component.**
* **On clicking of Dish card -> console additional details of particular dish like cost, etc..**
* **Add a button named Add Dish inside Dishes component after dish list**
* **On clicking of Add button, It should add a dish.**

**Solution : please find reactcomponents.zip**